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Dense coding with multipartite quantum states

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We consider generalisations of the dense coding protocol with an arbitrary number of senders and either one or two receivers, sharing a multiparty quantum state, and using a noiseless channel. For the case of a single receiver, the capacity of such information transfer is found exactly. It is shown that the capacity is not enhanced by allowing the senders to perform joint operations. We provide a nontrivial upper bound on the capacity in the case of two receivers. We also give a classification of the set of all multiparty states in terms of their usefulness for dense coding. We provide examples for each of these classes, and discuss some of their properties.

Keywords: Quantum information theory; quantum dense coding; entanglement

1. Introduction

Entanglement among quantum systems can be used to perform tasks that are not possible with classical states. Phenomena where entanglement plays a crucial role include e.g. teleportation ¹ and dense coding ². In the dense coding protocol, entangled quantum states are used to send classical information from a sender (say, Alice) to a receiver (say, Bob). Suppose that Alice wants to send two bits of classical information to Bob. Then the Holevo bound, to be discussed later, shows that Alice must send two qubits (two-dimensional quantum states) to Bob, if only a noiseless quantum channel is available. However, if Alice and Bob have previously shared entanglement, then Alice may have to send less than two qubits to Bob. It was shown by Bennett and Wiesner ², that by using a previously shared singlet, Alice will be able to send two bits to Bob, by transmitting just a single qubit.

To consider a realistic scenario, two avenues are usually taken. One approach is

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to consider a *noisy* quantum channel, where the additional resource is an arbitrary amount of shared bipartite *pure* state entanglement (see e.g. 3,4,5,6). This is the scenario of the so-called entanglement assisted capacity, which refers to a property of the channel. The other approach is to consider a *noiseless* quantum channel, while the assistance is by a given bipartite *mixed* entangled state (see e.g. 5,6,7,8,9,10). In this second case the capacity refers to a feature of the state. In this paper, we consider the second approach, in the general situation of several senders and one or two receivers. Therefore the senders and the receiver(s) share a given multiparty state. The senders (called Alices, and named as A_1, A_2, \dots, A_N) want to send classical information to the receivers (Bobs, B_1 and B_2), where the information of one Alice can be different from that of another. All the parties that take part in the protocol are at distant locations. Consequently, both the encoding of the information by the Alices, and the decoding of it by the Bobs, must be by local operations. Additionally, the Alices can communicate between themselves over a classical channel, and likewise the Bobs can do so between themselves. Classical communication is of course not allowed between the senders and the receivers.

We considered this scenario in Ref. ¹¹, and named it "distributed quantum dense coding". In this paper, we further discuss the bounds on the capacity of dense coding in this scenario, for a given state, where the capacity is defined as the number of classical bits that can be accessed by the receivers, per use of the noiseless channel. Also, we give a classification of multipartite states according to their degree of ability to assist in distributed dense coding.

The paper is organized as follows. In Section 2 we discuss the Holevo bound, which is a crucial element in finding the capacity of dense coding for the case of a single receiver. In Section 3, we consider the case of dense coding with a single sender and a single receiver. In Section 4, we take up the case of many senders but a single receiver, and find the capacity in this scenario. We show that the capacity is not enhanced by allowing the senders to perform joint operations. To consider the case of many receivers, we must obtain a Holevo-like upper bound on classical information that can be decoded from multiparty quantum ensembles. Such a bound, derived in Ref. ¹³ for bipartite ensembles, is discussed in Section 5. In Sec. 6 we obtain an upper bound of dense coding schemes for an arbitrary number of senders and two receivers (a bound for multiparty ensembles is currently absent ¹⁴). In Sec. 7, we will discuss a classification of multiparty states according to their degree of usefulness in dense coding protocols and give some examples. In Sec. 8 we will summarize our results and discuss some related open problems.

2. The Holevo bound

The Holevo bound is an upper bound on the amount of classical information that can be accessed from a quantum ensemble in which the information is encoded. Suppose that Alice (A) has the classical message i that occurs with probability p_i . Alice encodes this information i in a quantum state ρ_i , and sends it to Bob.

Bob receives the ensemble $\{p_i, \rho_i\}$, and wants to obtain as much information as possible about *i*. To do so, he performs a measurement, that gives the result *m* with probability q_m . Let the corresponding post-measurement ensemble be $\{p_{i|m}, \rho_{i|m}\}$. The information gathered can be quantified by the mutual information between the message index *i* and the measurement outcome ¹⁵:

$$I(i:m) = H(\{p_i\}) - \sum_{m} q_m H(\{p_{i|m}\}).$$
(1)

Here $H(\{r_x\}) = -\sum_x r_x \log_2 r_x$ is the Shannon entropy of the probability distribution $\{r_x\}$. Bob will be interested to obtain the maximal information, which is maximum of I(i:m) for all measurement strategies. This quantity is called the accessible information:

$$I_{acc} = \max I(i:m),\tag{2}$$

where the maximization is performed over all measurement strategies.

The maximization involved in the definition of accessible information is usually hard to compute, and hence the importance of bounds 12,16 . In particular, in Ref. 12 , a universal upper bound on I_{acc} , the Holevo bound, is given (see also 17,13,18)

$$I_{acc}(\{p_i, \rho_i\}) \le \chi(\{p_i, \rho_i\}) \equiv S(\overline{\rho}) - \sum_i p_i S(\rho_i).$$
(3)

Here $\overline{\rho} = \sum_{i} p_i \rho_i$ is the average ensemble state, and $S(\varsigma) = -\text{tr}(\varsigma \log_2 \varsigma)$ is the von Neumann entropy of ς . The Holevo bound is asymptotically achievable in the sense that if the sender is able to send long strings of the input quantum states ρ_i , then there exists a particular encoding and a decoding scheme that asymptotically attains the bound ¹⁹.

3. Capacity of dense coding with one sender and one receiver

Suppose that Alice and Bob share a quantum state ρ^{AB} . Alice performs the unitary operation U_i with probability p_i , on her part of the state ρ^{AB} to encode the classical information *i*. Subsequent to her unitary rotation, she sends her part of the state ρ^{AB} to Bob. Bob then has the ensemble $\{p_i, \rho_i\}$, where

$$\rho_i = U_i \otimes \mathbf{1} \,\rho^{AB} U_i^{\dagger} \otimes \mathbf{1} \,. \tag{4}$$

The information that Bob is able to gather is $I_{acc}(\{p_i, \rho_i\})$. This quantity is bounded from above by $\chi(\{p_i, \rho_i\})$. The "one-capacity" $C^{(1)}$ of dense coding for the state ρ^{AB} is the Holevo bound for the best encoding by Alice:

$$C^{(1)}(\rho) = \max_{p_i, U_i} \chi(\{p_i, \rho_i\}) \equiv \max_{p_i, U_i} \left(S(\overline{\rho}) - \sum_i p_i S(\rho_i)\right).$$
(5)

The superscript (1) reflects the fact that Alice is using the shared state once at a time, during the asymptotic process. She is not using entangled unitaries on more

than one copy of her parts of the shared states ρ^{AB} . As we will see below, encoding with entangled unitaries does not help her to send more information to Bob.

In performing the maximization in Eq. (5), first note that the second term in the right hand side (rhs) is equal to $-S(\rho)$, for all choices of the unitaries and probabilities, as unitary operations do not change the spectrum, and hence the entropy, of a state. Secondly, we have

$$S(\overline{\rho}) \le S(\overline{\rho}^A) + S(\overline{\rho}^B) \le \log_2 d_A + S(\overline{\rho}^B), \tag{6}$$

where d_A is the dimension of Alice's part of the Hilbert space of ρ^{AB} , and $\overline{\rho}^A = \text{tr}_B \overline{\rho}$, $\overline{\rho}^B = \text{tr}_A \overline{\rho}$. Moreover, $S(\overline{\rho}^B) = S(\rho^B)$, as nothing was done at Bob's end during the encoding procedure. Therefore, we have

$$\max_{p_i, U_i} S(\overline{\rho}) \le \log_2 d_A + S(\rho^B).$$
(7)

This bound is reached by any complete set of orthogonal unitary operators $\{W_j\}$, to be chosen with equal probabilities, which satisfy the *trace rule* $\frac{1}{d_A}\sum_{j=1}^{d_A} W_j^{\dagger} \Xi W_j = \text{tr}[\Xi]I$, for any operator Ξ . Therefore, we have

$$C^{(1)}(\rho) = \log_2 d_A + S(\rho^B) - S(\rho).$$
(8)

The optimization procedure above essentially follows that in Ref. ⁹. Several other lines of argument are possible for the maximization. One approach is given in Ref. ⁸ (see also ¹¹). Another way to proceed is to guess where the maximum is reached, and then perturb the guessed result. If the first order perturbations vanish, the guessed result is correct, as the von Neumann entropy is a concave function and the maximization is carried out over the continuous set of all $\{p_i, U_i\}^{11}$. Note here that without using the additional resource of entangled states, Alice will be able to reach a capacity of just $\log_2 d_A$ bits. Therefore, entanglement in a state ρ^{AB} is useful for dense coding if $S(\rho^B) - S(\rho) > 0$. Such states exist, an example being the singlet state.

3.1. Entangled encoding and the asymptotic capacity

Suppose now that Alice is able to use entangled unitaries on two copies of the shared state ρ . For definiteness, let us call the copies $\rho^{a_1b_1}$ and $\rho^{a_2b_2}$ (a_1 and a_2 refer to Alice's states, b_1 and b_2 to Bob's). Alice may possibly apply unitaries U_i that cannot be written as $U_i = U_i^{a_1} \otimes U_i^{a_2}$. Applying such a general set of unitaries U_i with probabilities p_i , the output ensemble is $\{p_i, \rho_i^{(2)}\}$, where $\rho_i^{(2)} = U_i^{a_1a_2} \otimes \mathbf{1} \otimes \mathbf{1} (\rho^{a_1b_1} \otimes \rho^{a_2b_2}) U_i^{a_1a_2\dagger} \otimes \mathbf{1} \otimes \mathbf{1}$. It is natural to define the "two-capacity" of dense coding for the state ρ as

$$C^{(2)}(\rho) = \frac{1}{2} \max_{p_i, U_i} \chi(\{p_i, \rho_i^{(2)}\}) \equiv \frac{1}{2} \max_{p_i, U_i} \left(S(\overline{\rho}^{(2)}) - \sum_i p_i S(\rho_i^{(2)}) \right), \tag{9}$$

where $\overline{\rho}^{(2)} = \sum_{i} p_i \rho_i^{(2)}$. Again the second term within the maximization of Eq. (9) is just $-S(\rho \otimes \rho) = -2S(\rho)$. The first term is bounded from above by

 $\log_2(d_{a_1}d_{a_2}) + S(\rho^{b_1} \otimes \rho^{b_2}) = 2\log_2 d_A + 2S(\rho^B)$, which can be reached by any complete set of orthogonal unitaries on A_1A_2 that satisfies the trace rule. (Here d_{a_j} is the dimension of the particle a_j , and $\rho^{b_j} = \operatorname{tr}_{a_j} \rho^{a_j b_j}$, where j = 1, 2.) However, one such set of unitaries is formed by tensor products of two complete sets of orthogonal unitaries on A_1 and A_2 . Therefore, product unitaries are enough to attain $C^{(2)}$, and its value is equal to that of $C^{(1)}$. Similar arguments hold for $C^{(L)}(\rho) = \frac{1}{L} \max_{p_i, U_i} \chi(\{p_i, \rho_i^{(L)}\})$ for any L, where the U_i 's are now possibly entangled unitaries over the L-fold tensor product of the Hilbert space on Alice's side. Consequently, the asymptotic capacity (henceforth called capacity) of dense coding of a bipartite state ρ^{AB} is given by

$$C(\rho) = \lim_{L \to \infty} C^{(L)}(\rho) = \log_2 d_A + S(\rho^B) - S(\rho).$$
(10)

Note however that this additivity is shown only in the case of encoding by unitary operations. In this paper, both in the bipartite as well as in the multipartite scenario, we will consider unitary encoding only.

3.2. Bipartite bound entangled states

A bipartite state ρ^{AB} is useful for dense coding if and only if $S(\rho^B) - S(\rho) > 0$. We now show that this relation cannot hold for bipartite bound entangled states ²⁰. Let us first state the reduction criterion ²¹ for detecting distillable states: If a state ρ^{AB} is separable or bound entangled, then $\rho^A \otimes I_{d_B} \ge \rho^{AB}$ and $I_{d_A} \otimes \rho^B \ge \rho^{AB}$. There exist distillable states that violate this criterion. Any state ρ^{AB} for which $S(\rho^B) - S(\rho^{AB}) > 0$ violates the reduction criterion ²² (see also ²³), and is hence distillable. Therefore, a state that is useful for dense coding is always distillable, i.e. free entangled. It has been shown that bound entangled states are not useful for sending classical information even by more general encoding operations ⁵.

4. Capacity of dense coding with many senders and one receiver

Suppose now that there are N Alices, viz. A_1, A_2, \dots, A_N , who want to send information to a single receiver, Bob (B). They share the quantum state $\rho^{A_1A_2\dots A_NB}$. Depending on the classical information i_k that A_k wants to send to Bob, she applies the unitary operation U_{i_k} with probability p_{i_k} ($k = 1, 2, \dots, N$). After applying the unitary operations, they send their parts of the quantum state to Bob, who has now the ensemble $\{p_{\{i\}}, \rho_{\{i\}}\}$, where $\{i\}$ denotes the string $\{i_1, i_2, \dots, i_N\}$. Moreover

$$p_{\{i\}} = p_{i_1} p_{i_2} \cdots p_{i_N}, \qquad \rho_{\{i\}} = U_{\{i\}} \otimes \mathbf{1} \,\rho^{A_1 A_2 \cdots A_N B} U_{\{i\}}^{\dagger} \otimes \mathbf{1}, \tag{11}$$

where $U_{\{i\}} = U_{i_1} \otimes U_{i_2} \otimes \cdots \otimes U_{i_N}$. The task of Bob is to obtain as much information as possible about the message string $\{i\}$. Since the Holevo bound is asymptotically attainable by product encoding (Section 2), the "one-capacity" of the state $\rho^{A_1A_2\cdots A_NB}$ in this case is defined as

$$C^{(1)}(\rho) = \max_{p_{\{i\}}, U_{\{i\}}} \chi(\{p_{\{i\}}, \rho_{\{i\}}\}).$$
(12)

To avoid multiple indices, we use the same notation as in the case of a single sender. As we will see, the capacities in the case of a single sender and multiple senders are the same (at least in the case when there is only a single receiver). Analogous considerations as for the maximization of Eq. (5) lead to

$$C^{(1)}(\rho) = \log_2 d_{A_1} + \log_2 d_{A_2} + \dots + \log_2 d_{A_N} + S(\rho^B) - S(\rho), \tag{13}$$

where d_{A_k} is the dimension of the Hilbert space in possession of the kth Alice A_k . Moreover by similar arguments as in Section 3.1, also in this case, the one-capacity can be shown to be the asymptotic capacity, so that

$$C(\rho) = \log_2 d_{A_1} + \log_2 d_{A_2} + \dots + \log_2 d_{A_N} + S(\rho^B) - S(\rho).$$
(14)

Again, we use the same notation as in the case of a single sender. The capacity is reached by any complete set of orthogonal unitaries that satisfies the trace rule. However such a complete orthogonal set of unitaries of the $A_1A_2 \cdots A_N$ space can be formed by *product* unitaries of the individual spaces of the A_k . This leads us to the conclusion that even if the Alices are allowed to perform entangled unitaries, this will not enhance the dense coding capacity of the state $\rho^{A_1A_2\cdots A_NB}$. We will illustrate the case of many Alices in detail for clarity. However, as long as one considers unitary encodings, it is clear that the Holevo bound is the same for factorised unitaries, and many Alices are equivalent to a single one with the according dimension.

5. Holevo-like upper bound on locally accessible information

The Holevo bound is an upper bound on the accessible information encoded in a quantum ensemble that is sent to a *single* receiver. This is also an upper bound on the accessible information encoded in a quantum ensemble that is sent to *two* receivers, where the receivers are allowed to perform only local operations and classical communication (LOCC). However, in Ref. ¹³, we have obtained an independent upper bound for this situtation. (For a lower bound, see Ref. ²⁴.) Suppose that a sender encodes the classical message *i* in the bipartite quantum state $\rho_i^{B_1B_2}$ with probability p_i , and sends it to two Bobs (Bob1 (B_1) and Bob2 (B_2)). The tasks of the Bobs is to gather as much information as posssible about *i*. Let the accessible information in this situation be called "locally accessible information", denoted by I_{acc}^{LOCC} . It was shown in Ref. ¹³ that

$$I_{acc}^{LOCC} \le \chi^{LOCC} \equiv S(\overline{\rho}^{B_1}) + S(\overline{\rho}^{B_2}) - \max_{Z=B_1, B_2} p_i S(\rho_i^Z), \tag{15}$$

where $\rho_i^{B_1} = \operatorname{tr}_{B_2} \rho_i^{B_1 B_2}$, $\rho_i^{B_2} = \operatorname{tr}_{B_1} \rho_i^{B_1 B_2}$, $\overline{\rho}^Z = \sum p_i \rho_i^Z$, $Z = B_1, B_2$. This bound is not necessarily better than the Holevo bound for all ensembles. For

This bound is not necessarily better than the Holevo bound for all ensembles. For example, for the ensemble formed by the states $|00\rangle$, $|11\rangle$, taken with probability $\frac{1}{2}$ each, the Holevo bound equals 1, while our local bound χ^{LOCC} is 2. This, of course, implies that the bound χ^{LOCC} on I^{LOCC}_{acc} is asymptotically not attainable in general. However, there are important examples for which the local bound (χ^{LOCC})

is drastically smaller than the global one (χ) . For example, for the four Bell states $|\psi^{\pm}\rangle, |\phi^{\pm}\rangle$, chosen with probabilities p_i $(i = 1, 2, 3, 4), \chi = H(\{p_i\})$, while $\chi^{LOCC} = 1$. In particular, for equal apriori probabilities, the global bound is 2, while the local one is still unity.

6. Capacity of dense coding with many senders and two receivers

We will now consider the case of dense coding with two receivers. Suppose therefore that N Alices (A_1, A_2, \dots, A_N) and two Bobs $(B_1 \text{ and } B_2)$ share a quantum state $\rho^{A_1, A_2, \dots, A_N B_1 B_2}$. To send the classical information i_k , A_k performs the unitary operation U_{i_k} , with probability p_{i_k} . Then the Alices send their part of the resulting state to the Bobs. For definiteness, let us assume that A_1, A_2, \dots, A_M send their parts of the resulting state to B_1 , while the rest of the Alices send to B_2 . Hence the Bobs receive the ensemble $\{p_{\{i\}}, \rho_{\{i\}}\}$, where $p_{\{i\}} = p_{i_1}p_{i_2}\cdots p_{i_N}, \rho_{\{i\}} = U_{\{i\}} \otimes$ $\mathbf{1} \otimes \mathbf{1} \rho^{A_1A_2\cdots A_NB_1B_2}U_{\{i\}}^{\dagger} \otimes \mathbf{1} \otimes \mathbf{1}$, with $U_{\{i\}} = U_{i_1} \otimes U_{i_2} \otimes \cdots \otimes U_{i_N}$. Let us warn here that the same notation $\rho_{\{i\}}$ was used in the case of a single receiver in Section 4, although the situation there is different than this one. The aim of the Bobs is to gather maximal information from the ensemble $\{p_{\{i\}}, \rho_{\{i\}}\}$ about the message string $\{i\} = \{i_1, i_2, \cdots, i_N\}$, but they are restricted to perform only LOCC between themselves. The "one-capacity" in this case is

$$C_{LOCC}^{(1)}(\rho) = \max_{p_{\{i\}}, U_{\{i\}}} I_{acc}^{LOCC}(\{p_{\{i\}}, \rho_{\{i\}}\}),$$
(16)

so that

$$C_{LOCC}^{(1)}(\rho) \le \max_{p_{\{i\}}, U_{\{i\}}} \chi^{LOCC}(\{p_{\{i\}}, \rho_{\{i\}}\}),$$
(17)

where the ensemble states $\rho_{\{i\}}$ in the two above equations is to be considered in the $A_1A_2 \cdots A_MB_1 : A_{M+1}A_{M+2} \cdots A_NB_2$ bipartite split, for calculating the locally accessible information and its local bound. We have

$$\chi^{LOCC}(\{p_{\{i\}}, \rho_{\{i\}}\}) = S(\overline{\rho}^{1}) + S(\overline{\rho}^{2}) - \max_{\mathbf{Z}=1,2} p_{\{i\}} S(\rho_{\{i\}}^{\mathbf{Z}}),$$
(18)

where $\rho_{\{i\}}^{\mathbf{1}} = \operatorname{tr}_{A_{M+1}\cdots A_N B_2} \rho_{\{i\}}^{A_1\cdots A_N B_1 B_2}, \rho_{\{i\}}^{\mathbf{2}} = \operatorname{tr}_{A_1\cdots A_M B_1} \rho_{\{i\}}^{A_1\cdots A_N B_1 B_2}$, and $\overline{\rho}^{\mathbf{Z}} = \sum p_{\{i\}} \rho_{\{i\}}^{\mathbf{Z}}, \mathbf{Z} = \mathbf{1}, \mathbf{2}.$

The last term on the rhs of Eq. (18) equals $-\max_{\mathbf{Z}=\mathbf{1},\mathbf{2}} S(\rho^{\mathbf{Z}})$, for any choice of unitaries and probabilities in the maximization of Eq. (17), where

$$\rho^{\mathbf{1}} = \operatorname{tr}_{A_{M+1}A_{M+2}\cdots A_{N}B_{2}}\rho, \qquad \rho^{\mathbf{2}} = \operatorname{tr}_{A_{1}A_{2}\cdots A_{M}B_{1}}\rho.$$
(19)

Next, note that the maximization in Eq. (17) of the first two terms on the rhs of Eq. (18) can be independently performed. For example, the maximization of $S(\overline{\rho}^1)$ can be performed solely on the probabilities p_1, p_2, \dots, p_M , and the unitaries U_1, U_2, \dots, U_M and can be done as in Section 4. Similar considerations hold for the

maximization of $S(\overline{\rho}^2)$ over the probabilities $p_{M+1}, p_{M+2}, \cdots, p_N$, and the unitaries $U_{M+1}, U_{M+2}, \cdots, U_N$. So finally, we have

$$C_{LOCC}^{(1)}(\rho) \le \log_2 d_{A_1} + \dots + \log_2 d_{A_N} + S(\rho^{B_1}) + S(\rho^{B_2}) - \max_{\mathbf{Z}=1,2} S(\rho^{\mathbf{Z}}).$$
(20)

For unitary encoding, the rhs of Eq. (18) is additive, and so the asymptotic capacity of distributed dense coding is also bounded by the same quantity:

$$C_{LOCC}(\rho) \le \log_2 d_{A_1} + \dots + \log_2 d_{A_N} + S(\rho^{B_1}) + S(\rho^{B_2}) - \max_{\mathbf{Z}=1,2} S(\rho^{\mathbf{Z}}).$$
(21)

The partition in Eq. (19) corresponds to the partition in two Bobs' states after they received the states $\rho_{\{i\}}$. In general, the local capacities of the state depend on this partition.

7. A classification of multiparty states by their dense-codeability

A simple lower bound on C_{LOCC} can be obtained by considering the case when the two Bobs do not use communication, whereby the two channels (one from the first M Alices to B_1 and the other from the next N - M Alices to B_2) are independent, and so the capacities add. Let us denote the capacity without communication as C_{LO} , and thus have

$$C_{LOCC}(\rho) \ge C_{LO}(\rho) = C(\rho^1) + C(\rho^2),$$
 (22)

where $C(\rho)$ is given by Eq. (14), and ρ^1 and ρ^2 are defined in Eq. (19). If the Bobs are together, and are allowed to perform global measurements, then the capacity is given by using Eq. (14). This capacity is also an upper bound of C_{LOCC} . Therefore,

$$C_{LOCC}(\rho) \le \log_2 d_{A_1} + \log_2 d_{A_2} + \dots + \log_2 d_{A_N} + S(\rho^{B_1 B_2}) - S(\rho) = C_G(\rho)(23)$$

The rhs of the above inequality (23) is precisely the dense coding capacity of the state ρ , when the two receivers are together, and hence are allowed to perform global measurements. We have denoted this quantity by $C_G(\rho)$. With the help of the quantities C_G , C_{LOCC} , C_{LO} , and the relations between them, multipartite states can be classified according to their usefulness for dense-coding. Consider therefore the N + 2-partite state $\rho^{A_1A_2\cdots A_NB_1B_2}$, and consider first the bipartite split $A_1A_2\cdots A_N$: B_1B_2 . This is the senders to receivers bipartite split in the distributed dense coding scenario. In this bipartite split, the usual classification is into four classes: Separable states (S), bound entangled states with positive partial transpose (PBE) ²⁰, bound entangled states with nonpositive partial transpose (NBE) (if existing) ²⁵, and distillable states. As shown in Sec. 3.2, bound entangled states (both PBE and NBE), as well as separable states are not useful for dense coding. Thus only distillable states can be useful. However, not all distillable states can be used. For example, even for $2 \otimes 2$ states, the Werner state ²⁶

$$\rho_p = p |\psi^-\rangle \langle \psi^-| + (1-p) \frac{I \otimes I}{4}$$
(24)

is distillable when $p \geq \frac{1}{3}$. But using Eq. (10), one can see that the state ρ_p is good for dense coding only for $p \geq 0.7476$. Going back to our multiparty state $\rho^{A_1A_2\cdots A_NB_1B_2}$ in the bipartite split $A_1A_2\cdots A_N: B_1B_2$, the distillable states are divided into two categories: Ones which are globally dense-codeable, and ones which are not. The globally dense-codeable (G-DC) states are those which can be useful for dense coding when the two Bobs are at the same location. Therefore they are precisely those for which $C_G > \log_2 d_{A_1} + \log_2 d_{A_2} + \cdots + \log_2 d_{A_N}$, i.e. for which $S(\rho^{B_1B_2}) > S(\rho)$. The states which are distillable in the $A_1A_2\cdots A_N: B_1B_2$ split, and yet are not useful for dense coding are denoted by D.



Fig. 1. Classification of *multipartite* quantum states, according to their usefulness for dense coding with more than one receiver. Notice that the labels classify only the states in the shell and not in the whole set (ellipse). Separable, bound entangled states with positive partial transpose, bound entangled states with nonpositive partial transpose (if existing), distillable but not useful for dense coding respectively are denoted as S, PBE, NBE, D. In the bipartite case, there is just one more shell, consisting of states which are distillable and can be used for dense coding. These states are in the shell G-DC. In the multiparty case, there also exist shells which contain states that are good for G-DC but not good for LOCC-DC. Similarly, the shell denoted as LOCC-DC contain states who are useful for LOCC-DC but not for LO-DC, as explained in the text. Also there are states which are good for dense coding even without communication (LO-DC). As discussed in the text, all shells are non-empty and of nonzero measure. Borders between sets that are not known to be convex are drawn as dashed lines.

Although the classification above into S, PBE, NBE, D, and G-DC was considered for a multiparty state, this is essentially the classification for bipartite states. This classification is summarized in Fig. 1, where for the bipartite case, only the classes S, PBE, NBE, D, and G-DC are meaningful. The multiparty case offers a much richer classification: the states $\rho^{A_1 \cdots A_N B_1 B_2}$ that are distillable in the $A_1 \cdots A_N : B_1 B_2$ split, can in this case be divided into the following four classes:

(1) LO-DC class: This class contains states that can be used for dense coding even when the Bobs are separated and they do not even communicate classically. Precisely, they are those for which

$$C_{LO} > \log_2 d_{A_1} + \log_2 d_{A_2} + \dots + \log_2 d_{A_N},$$
 (25)

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i.e. for which $S(\rho^{B_1}) + S(\rho^{B_2}) > S(\rho^{A_1A_2\cdots A_MB_1}) + S(\rho^{A_{M+1}A_{M+2}\cdots A_NB_2}).$

(2) LOCC-DC class: This class contains states that are useful for dense coding when the two Bobs are separated, but they are allowed to communicate classically. So, these are states for which

$$C_{LOCC} > \log_2 d_{A_1} + \log_2 d_{A_2} + \dots + \log_2 d_{A_N}.$$
 (26)

Moreover, we require that the states in the LOCC-DC class to be not LO-DC.(3) G-DC class: This class contains states that are useful for dense coding when the two Bobs are at the same location. Therefore, for these states

$$C_G > \log_2 d_{A_1} + \log_2 d_{A_2} + \dots + \log_2 d_{A_N}.$$
(27)

Again we also require that the states in the G-DC class are not LOCC-DC.

(4) D class: The final class contains the states that are distillable in the $A_1A_2\cdots A_N: B_1B_2$ split, but not G-DC:

$$C_G \le \log_2 d_{A_1} + \log_2 d_{A_2} + \dots + \log_2 d_{A_N}.$$
(28)

7.1. Examples

We will now give examples for all the above classes. We have already shown that the Werner states provide examples of states which are distillable, and yet are not useful for dense coding. Similar examples exist for GHZ states ²⁷ admixed with white noise: $p|\text{GHZ}\rangle\langle\text{GHZ}| + (1-p)I^{\otimes n}/2^n$ where $|\text{GHZ}\rangle = (|0\rangle^{\otimes n} + |1\rangle^{\otimes n})/\sqrt{2}$.

There also exist states by which dense coding is possible only when the receivers $(B_1 \text{ and } B_2)$ are together. An example of such a state is

$$\frac{1}{2}(|0000\rangle + |0101\rangle + |1000\rangle + |1110\rangle)$$
(29)

from Ref. ²⁸. Here the first two parties are senders and they perform the unitary operations. Then the first party sends her part of the multiparty state to the third party, while the second one sends her part to the fourth party. For this state, $C_G > \log_2 d_{A_1} + \log_2 d_{A_2} + \cdots + \log_2 d_{A_N}$ but the upper bound of C_{LOCC} in Eq. (21) is less than $\log_2 d_{A_1} + \log_2 d_{A_2} + \cdots + \log_2 d_{A_N}$ (with N = 2 and $d_{A_1} = d_{A_2} = 2$).

Let us now consider the four-qubit GHZ state, namely $(|0000\rangle + |1111\rangle)/\sqrt{2}$. We will now show that this state is useful for dense coding, even when the receivers are restricted only to LOCC operations. However the capacity C_{LO} of the GHZ state is vanishing, since its two-particle local density matrices are separable. Suppose therefore that the four-qubit GHZ state (ignoring normalization) $|\text{GHZ}_4\rangle^{A_1A_2B_1B_2} = |0000\rangle + |1111\rangle$ is shared by four far-apart partners A_1 , A_2 , B_1 , and B_2 . A_1 , A_2 perform the unitary operations I, σ_x , σ_y , σ_z (σ_x , σ_y , σ_z are the Pauli matrices), with equal probabilities. Then A_1 sends her qubit to B_1 and A_2 to B_2 . B_1 and B_2 then share the states $\{|\psi_i\rangle\}_{i=1}^8$, of the eight orthogonal states with

equal probabilities, given by

$$\begin{aligned} |\psi_{1,2}\rangle &= |00\rangle^{B_1} |00\rangle^{B_2} \pm |11\rangle^{B_1} |11\rangle^{B_2} ,\\ |\psi_{3,4}\rangle &= |00\rangle^{B_1} |10\rangle^{B_2} \pm |11\rangle^{B_1} |01\rangle^{B_2} ,\\ |\psi_{5,6}\rangle &= |10\rangle^{B_1} |00\rangle^{B_2} \pm |01\rangle^{B_1} |11\rangle^{B_2} ,\\ |\psi_{7,8}\rangle &= |10\rangle^{B_1} |10\rangle^{B_2} \pm |01\rangle^{B_1} |01\rangle^{B_2} , \end{aligned}$$
(30)

where the smaller index on the lhs corresponds to the upper sign on the rhs. For the decoding (by LOCC between B_1 and B_2), B_1 begins by making a measurement with the projectors $P_0 = |00\rangle \langle 00| + |11\rangle \langle 11|$, $P_1 = |01\rangle \langle 01| + |10\rangle \langle 10|$ and communicates the result to B_2 . If P_0 (P_1) clicks, then they know that the state is among $|\psi_i\rangle$, $i \in \{1, 2, 3, 4\}$ ($|\psi_i\rangle$, $i \in \{5, 6, 7, 8\}$). Now B_2 performs a measurement with the same projectors P_0 , P_1 . Depending on the outcome, they know that the state they share is either $|\psi_{1,2}\rangle$, or $|\psi_{3,4}\rangle$, or $|\psi_{5,6}\rangle$, or $|\psi_{7,8}\rangle$. Note that none of the above measurements disturbs the shared state. Lastly, performing a measurement in $\{|00\rangle \pm |11\rangle$ or $\{|01\rangle \pm |10\rangle\}$ basis (depending on the outcomes in the previous measurements) by both the Bobs on their respective sides, will help them to locally distinguish the state perfectly. The above protocol for dense coding and the upper bound in Eq. (21), imply that $C_{LOCC} = 3$, for the four-qubit GHZ, which is therefore LOCC-DC.

An example for which the capacity C_{LO} is non-zero is $|\psi^-\rangle^{A_1B_1} \otimes |\psi^-\rangle^{A_2B_2}$. It is actually non-zero for tensor product of any two bipartite states $\rho^{A_1B_1}$ and $\rho^{A_2B_2}$, which are independently useful in dense coding with a single sender and a single receiver, i.e. for which $C(\rho^{A_1B_1}) + C(\rho^{A_2B_2}) > \log_2 d_{A_1} + \log_2 d_{A_2}$.

The boundary between LO-DC and LOCC-DC states is given by $C_{LO} = \log_2 d_{A_1} + \log_2 d_{A_2} + \cdots + \log_2 d_{A_N}$. For four qubit states, with two senders and two receivers, the boundary is given by $C_{LO} = 2$. Now for the state $|\psi^-\rangle \otimes |\psi^-\rangle$, we have $C_{LO} = 4$, so that it is far from the boundary. (It actually possesses the maximal dense coding capacity reachable by any four qubit state with two senders and two receivers.) Consequently, by continuity, one can argue that this state will remain away from the boundary even after admixture of sufficiently small amount of noise. This implies that the LO-DC class has a nonzero measure. A similar way of arguing is possible for all other examples corresponding to the different classes considered above. In particular, the LOCC-DC class can be proven to be of nonzero measure by considering noise admixture to the four qubit GHZ state.

7.2. Convexity of the classes

Now we consider the question of convexity of the boundaries between the shells considered in Fig. 1. Separable states form a convex set. So do the states with positive partial transpose (PPT), i.e. separable and PPT bound entangled states, since adding two PPT states never gives a state whose partial transpose is non-positive. It was shown in Ref. ²⁹ that the boundary between the NBE and D shells is not convex, if a certain NBE state exists (see also ³⁰). The D to G-DC boundary is convex since the conditional entropy $S(\rho^{AB}) - S(\rho^{B})$ is a concave function ³¹.

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The LOCC-DC to LO-DC boundary is convex due to the same reason, as it is the sum of two convex quantities, viz. the two single receiver capacities. However the convexity of the G-DC to LOCC-DC boundary is not known.

8. Discussion

In this paper, we have introduced dense coding protocols for multipartite states where all the parties are far apart. We have considered two types of schemes: one with several senders and a single receiver, and another with several senders and two receivers who are allowed to perform only local operations. In the first case, we found the exact capacity of the channel while in the latter case, we provide a useful upper bound. In the latter case, we have also shown that the GHZ state achieves the upper bound. These two protocols help us to classify multipartite states from the point of view of usefulness for dense coding. In the bipartite case, this classification is complete. We know that separable states as well as bound entangled states are not useful for dense coding, while highly distillable states are good for it. There exist some distillable states which are not useful for dense coding. However in the multipartite situation, several questions remain open, both for one and two receiver(s). For example, we do not know whether multipartite bound entangled states are useful in such schemes. Let us consider the "unlockable" bound entangled state

$$\rho_S = \frac{1}{4} \sum_i |\psi_i\rangle \langle \psi_i| \otimes |\psi_i\rangle \langle \psi_i| \tag{31}$$

of Ref. ³², where the $|\psi_i\rangle$ s are the Bell states. Let ρ_S be shared between A_1 , A_2 , B_1 , B_2 . ρ_S is separable in all two party by two party splittings, although it has one bit of entanglement in all one party by three party splittings. One can check by using Eq. (23) that the C_G of ρ_S is not greater than 3 bits, but exactly equal to 3 bits, when A_1 , A_2 , B_1 are senders and B_2 is the receiver. Since all its two party by two party splittings are separable, it is clear that it will never be useful for dense coding with two receivers. We have also checked our formulas for other bound entangled states, e.g. the bound entangled states formed from the unextendible product bases ³³, and they are not useful for dense coding either.

In this paper, we have considered distributed communication protocols, where the senders are only allowed to perform unitary operations. This case is more interesting from the perspective of a real implementation. However the Holevo-like upper bound ¹³ on accessible information holds for any encoding (as well as decoding) operation. So, it is also interesting to consider general encoding protocols, and obtain upper bounds on distributed communication rates in this case. For the latest development of this general case in a situation, where there is only a single sender and a single receiver, see e.g. ^{5,6}. In this paper, it is always assumed that the transmission channel is noiseless, even if the shared states that we use as our resource may be noisy. Even in the case of such noiseless channels, we show that the states that we require in such communication are highly entangled. It would be

interesting to study the dense coding capacity of noisy states in the realistic case of noisy channels.

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